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One obstacle I overcame in project 2 is trying to nest if-else statements and trying to use if-else statements to produce error messages. The first issue I found was thinking of the order in which I should nest my if-else statements inside of each other to make the program do what I wanted it to do. The second issue I ran into was the obstacle of making conditions for my if-else statements so they would produce error messages if wrong information was typed into my program. I had to think over how to use “&&” and “||” statements in combination with “!” to negate certain scenarios to make the code run the way I wanted it to.

Test cases

Ticket or BruinCard? Ticket

Breakfast, Lunch or Dinner? Breakfast

Thank you for eating at UCLA today. Your meal cost is $12.50.

Ticket or BruinCard? BruinCard asdf

The kind value must either be Ticket or BruinCard.

Ticket or BruinCard? BruinCard

Breakfast, Lunch or Dinner? Lunch

Student or Staff? Student

Resident? Yes

Thank you for eating at UCLA today. Your meal cost is $11.25.

Ticket or BruinCard? BruinCard

Breakfast, Lunch or Dinner? Dinner

Student or Staff? Staff

Thank you for eating at UCLA today. Your meal cost is $14.75.

Ticket or BruinCard? BruinCard

Breakfast, Lunch or Dinner? Lunch

Student or Staff? Staff jkl;

The type value must either be Student or Staff.